

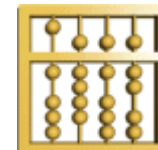
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Towards a Theory of Architectural Contracts:  
**Schemes and Patterns**  
of  
**Assumption/Promise Based System Specification**

Manfred Broy



Technische Universität München  
Institut für Informatik  
D-85748 Garching, Germany



Contracts support following software engineering principles

- Modularity
  - ◇ Modular refinement
- Interface abstraction
- State encapsulation
- Information hiding
- Divide and conquer
- Design patterns

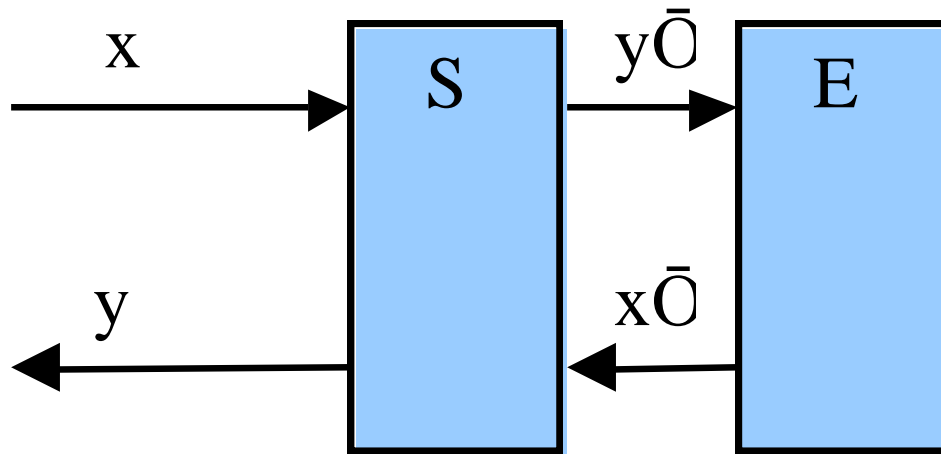
# Assumption/Promise: Basic Idea

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Specification pattern, to formulate a contract:

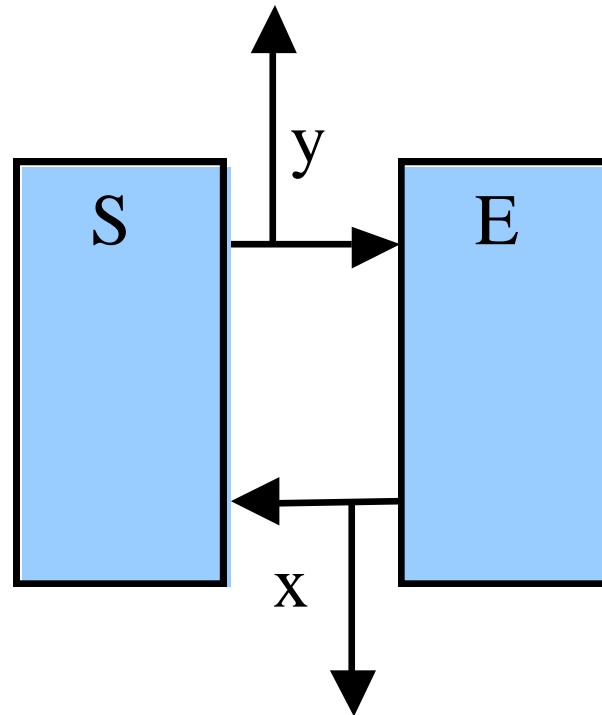
- If the **environment** fulfils **assumptions**, then the system **promises** (guarantees, is committed to) properties
- This reflects the idea of a **contract** between
  - ◇ the **developer** of the system
  - ◇ the **architect** that selects the environment for the system
- Contracts include notions of **compatibility**
  - ◇ Under which conditions can a **sub-system** be replaced by another one with **compatible** behaviour

# Composition



$E \otimes S$

Hiding internal channels



$E \times S$

Visibility of internal channels

- Let **System** be the set of all systems.
- **Composing** system  $S \in \text{System}$  with environment  $E \in \text{Env}(S) \subseteq \text{System}$  results in

$$E \times S \in \text{System}$$

- Based on composition operator  $\times$  we formulate contracts by assumptions and promises:

$$\text{Con}(S) \equiv \forall E \in \text{Env}(S): \text{Asu}(E) \Rightarrow \text{Pro}(E \times S)$$

where

- ◇  $\text{Con}(S)$  is a system specification called **contract**,
  - ◇  $\text{Asu}(E)$  is an environment specification called **assumption** and
  - ◇  $\text{Pro}(E \times S)$  is a specification about the system  $E \times S$  called a **promise**.
- The predicates specify properties

$$\text{Con}, \text{Asu}, \text{Pro}: \text{System} \rightarrow \text{IB}$$

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# Contracts Specifying Functional Properties

# Semantics of Assumption/Promise: Interface Assertions

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Given a syntactic interface  $(I \blacktriangleright O)$  an **interface assertion** is a Boolean expression  $p(x, y)$  where  $p$  is a predicate

$$p: I^r \times O^r \rightarrow IB .$$

and  $x \in I^r$  and  $y \in O^r$  are input and output histories

□ □

# Semantics of Contracts by Logical Implication

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- Interface assertions structured into following pattern:

**assumption:**  $asu(x, y)$

**promise:**  $pro(x, y)$

with the meaning: if the environment fulfils the assumption

$asu(x, y)$

then the system fulfils the promise

$pro(x, y)$

- We require of environment  $E$  the **assumption** specified by

$Asu(E) \equiv [\forall x, y: x \in E(y) \Rightarrow asu(x, y)]$

and of the system  $S$  and its environment  $E$  the **promise** is specified by

$Pro(E, S) \equiv [\forall x, y: y \in (E \times S)(x) \Rightarrow pro(x, y)]$

The combination of these predicates then specifies a contract

$Con(S) \equiv [\forall E: Asu(E) \Rightarrow Pro(E, S)]$

This defines the **meaning** of a functional contract.



# Deriving Implicative Assertions from Contracts

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- We consider the predicates

$$\text{Asu}(E) \equiv [\forall x, y: x \in E(y) \Rightarrow \text{asu}(x, y)]$$

$$\text{Pro}(E, S) \equiv [\forall x, y: y \in (E \times S)(x) \Rightarrow \text{pro}(x, y)]$$

- The combination of these predicates specifies a contract

$$\text{Con}(S) \equiv [\forall E: \text{Asu}(E) \Rightarrow \text{Pro}(E, S)]$$

which unfolds into

$$\text{Con}(S) \equiv$$

$$[\forall E: [\forall x, y: x \in E(y) \Rightarrow \text{asu}(x, y)] \Rightarrow$$

$$[\forall x, y: y \in (E \times S)(x) \Rightarrow \text{pro}(x, y)]]$$

- The restriction of **causality** and **realizability** for environment  $E$  and  $S$  allows us to derive further properties.

# Causality and Realizability

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- In case assertion  $\text{asu}(x, y)$  is **causal** and **fully realizable** there exists a **most general environment**  $E_{\text{gen}}$  such the following property holds :

$$\forall x, y: x \in E_{\text{gen}}(y) \Leftrightarrow \text{asu}(x, y)$$

- If a most general environment exists, then

$$\text{Con}(S) \equiv [\forall x, y: y \in (E_{\text{gen}} \times S)(x) \Rightarrow \text{pro}(x, y)]$$

This semantic interpretation of the A/P pattern is equivalent to

$$\text{Con}(S) \equiv [\forall x, y: y \in S(x) \wedge x \in E_{\text{gen}}(y) \Rightarrow \text{pro}(x, y)]$$

which leads by the specification of  $E_{\text{gen}}$  to the following contract:

$$\text{Con}(S) \equiv \forall x, y: \text{asu}(x, y) \Rightarrow (y \in S(x) \Rightarrow \text{pro}(x, y))$$

and to **interface assertion**  $\text{con}(x, y)$  for contract  $\text{Con}(S)$

$$\text{con}(x, y) \equiv [\text{asu}(x, y) \Rightarrow \text{pro}(x, y)]$$

## Assumptions have to Speak about Output

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- Consider a system with input channel  $x$  and output channel  $y$  which numbers as messages specified by
$$\text{asu}(x, y) \equiv \forall t: \forall n \in \mathbb{N}: n\#(x \downarrow t) \leq (n\#y \downarrow t) + 1$$
$$\text{pro}(x, y) \equiv \forall n \in \mathbb{N}: n\#x = n\#y$$
- We get the specification in terms of an interface assertion
$$\text{con}(x, y) \equiv [\text{asu}(x, y) \Rightarrow \text{pro}(x, y)]$$
- The promise is only guaranteed if a next copy of a number  $n$  is never sent to the system before the copy previously sent has been forwarded.

# Implicative interface assertions

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Tab. 1 Cases of Validity of  $\text{con}(x, y)$ ,  $\text{asu}(x, y)$ , and  $\text{pro}(x, y)$

$\text{con}(x, y)$	$\text{asu}(x, y)$	$\text{pro}(x, y)$	Interpretation
true	true	true	for system $S$ history $y$ is a <b>correct</b> output for <b>valid</b> input history $x$
false	true	false	for system $S$ history $y$ is <b>not a correct</b> output for <b>valid</b> input history $x$
true	false	true	for system $S$ and history $y$ input history $x$ is <b>not a valid</b> input
true	false	false	for system $S$ and history $y$ input history $x$ is <b>not a valid</b> input

- Given an A/P specification

**assumption:**  $asu(x, y)$

**promise:**  $pro(x, y)$

one interpretation is that the system  $S$  is only used in environments  $E$  where assumption  $asu(x, y)$  holds.

Then we get

$asu(x, y) \wedge pro(x, y)$

This interpretation is called *architectural contract*.

# Implicative Assertions

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- A derived interpretation is an implicative assertion

$$\text{con}(x, y) \equiv [\text{asu}(x, y) \Rightarrow \text{pro}(x, y)]$$

that specifies the properties implied for system  $S$  by the A/P specification.

- If system  $S$  is only used in environments  $E$  with specifying assertion  $\text{env}(x, y)$  we get by composition for the composite system  $E \times S$

$$\text{env}(x, y) \wedge (\text{asu}(x, y) \Rightarrow \text{pro}(x, y))$$

which is different to the architectural contract interpretation.

## Example: General Implicative Assertions

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- Let  $n$  be a given natural number.
- Consider a system with input channel  $x$  and output channel  $y$ , both carrying natural numbers as messages with specification
$$\text{con}(x, y) \equiv [n\#y = 0 \Rightarrow n\#x = 0]$$
- The premise is **not a meaningful assumption**, since
  - ◇ there does not exist an environment that guarantees assertion  $n\#y = 0$
  - ◇ it does not speak about input  $x$  but only about output  $y$ .
- Assertion  $n\#y = 0$  is **not causal** in history  $y$ , since
$$y \downarrow t = y' \downarrow t \Rightarrow \forall x: (n\#y = 0) \equiv (n\#y' = 0)$$
which does not hold.
- Assertion  $n\#y = 0$  is not a **healthy** assumption, since it is not realizable by any environment.

## Example: Implicative Assertions (ctd)

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- Assertion

$$\text{con}'(x, y) \equiv [n\#x > 0 \Rightarrow n\#y > 0]$$

is equivalent to assertion  $\text{con}(x, y)$  by contraposition

- Assertion  $n\#x > 0$  is causal in history  $y$  since the formula

$$y \downarrow t = y' \downarrow t \Rightarrow \forall x: (n\#x \downarrow t > 0) \equiv (n\#x \downarrow t > 0)$$

holds.

- This assertion may be interpreted as an A/P-format

**assumption:**  $n\#x > 0$

**promise:**  $n\#y > 0$

which is a meaningful (but rather simple) contract.



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# Healthiness Conditions for Contracts

# Useless Contracts

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- There are two cases of **contracts**  $\text{Con}(S)$  that are not very useful:
  - $\text{Con}(S) = \text{true}$
  - and
  - $\text{Con}(S) = \text{false}$
- In the first case we speak of a **trivial** specification in the second case of a **paradoxical** specification.

# Non-satisfiable Specifications

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- We call assumption  $Asu(E)$  about environment  $E$  **non-satisfiable** if there does not exist some environment  $E$  such that  $Asu(E)$  holds.

Then contract  $Con(S)$  is **trivial**.

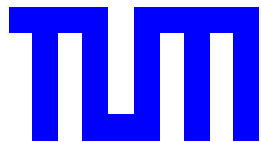
- Let  $Asu$  be specified based on  $asu$  as defined above.
- If  $asu(x, y)$  is **false**, then  $Asu$  is **non-satisfiable**.
- Even in cases where  $asu(x, y)$  is not identical to false, predicate  $Asu$  may be **non-satisfiable**.

Theorem:

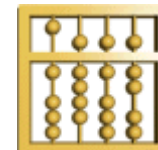
- If every environment  $E$  can be represented by a **total Mealy machine**, then  $Asu(E)$  is **satisfiable** if and only if  $asu(x, y)$  is **realizable** (for the environment with input  $y$  and output  $x$ ).
- Proof:  
For a specification  $asu(x, y)$  there exists a Mealy machine that satisfies  $asu(x, y)$  if and only if  $asu(x, y)$  is **realizable**.

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# Safety and Liveness of Interface Assertions



Technische Universität München  
Institut für Informatik  
D-85748 Garching, Germany



- A predicate  $R$  is a pure **safety property** if the following equivalence holds for all histories  $x$  and  $y$ :

$$R(x, y) \equiv \forall t: R(x \downarrow t, y \downarrow t)$$

- Since always the following condition holds

$$(\forall t: R(x \downarrow t, y \downarrow t)) \Leftarrow R(x, y)$$

- $R$  is a safety property iff for all histories  $x$  and  $y$ :

$$(\forall t: R(x \downarrow t, y \downarrow t)) \Rightarrow R(x, y)$$

- $R$  is a pure **liveness** property if
$$\forall t: R(x \downarrow t, y \downarrow t)$$
- The only predicate that is both a pure safety and a pure liveness predicate is the predicate true.

# Decomposing Assertions into Safety and Liveness

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- The **safety part**  $R^*$  of an interface assertion  $R(x, y)$  is given by the following equation

$$R^*(x, y) \equiv \forall t: R(x \downarrow t, y \downarrow t)$$

- $R$  is called **safety realizable** if:

$$\forall x: \exists y: R^*(x, y)$$

- For predicate  $R$  we get liveness property  $R^\infty$  included in property  $R$  by

$$R^\infty(x, y) \equiv (\neg R^*(x, y) \vee R(x, y))$$

- To show that  $R^\infty$  is a liveness property we have to prove  $\forall t: R^\infty(x \downarrow t, y \downarrow t)$



# Assumption/Promises as Safety and Liveness Properties

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- We consider the interface assertion  $\text{con}(x, y)$  with
$$\text{con}(x, y) \equiv [\text{asu}(x, y) \Rightarrow \text{pro}(x, y)]$$
- The **liveness** conditions in assertion  $\text{asu}(x, y)$  for input history  $x$  may depend on **safety** properties of  $y$ .
- A typical example would be
  - ◇ If  $y(t)$  is a query, then there exists a time  $t' > t$  such that  $x(t')$  is a reply to this query.

## Assumption asu and promise pro as safety property

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- In this case the A/P-scheme is equivalent to the following assertion:

$$\text{con}(x, y) \equiv \forall t: [\text{asu}(x \downarrow t, y \downarrow t) \Rightarrow \text{pro}(x \downarrow t, y \downarrow t)]$$

This is the consequence of the required causality of  $\text{con}(x, y)$ .

- In this case the A/P-specification  $\text{con}(x, y)$  is equivalent to the following assertion:

$$\text{con}(x, y) \equiv [\forall t: \text{asu}(x \downarrow t, y \downarrow t)] \Rightarrow \text{pro}(x, y)$$

This is the consequence of the required causality of  $\text{con}(x, y)$ .

## Assumption asu as liveness, promise pro as safety property:

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- In this case we can strengthen the specification according to realizability on  $\text{con}(x, y)$   
$$\text{con}(x, y) \equiv \text{pro}(x, y)$$
- Since the violation of assumption  $\text{asu}(x, y)$  cannot be observed in finite time, but promise  $\text{pro}$  can only be violated in finite time, a computation strategy has to observe promise  $\text{pro}$  in any case.

## An example

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$$\text{asu}(x, y) \equiv (\text{true}\#x = \infty)$$

$$\text{pro}(x, y) \equiv (\text{true}\#y = 0)$$

Assume a realization  $f$  that

fulfils  $\text{true}\#f(x) > 0$  for some  $x$  with  $\text{true}\#x = n \in \mathbf{IN}$ .

This leads to a contradiction since by

$\text{true}\#f(x) > 0$  there exists some  $t$  with

$\text{true}\#f(x)\downarrow t > 0$  and thus for history  $x'$  with

$x\downarrow t = x'\downarrow t$  and  $\text{true}\#x' > \infty$

we get  $\text{true}\#f(x') > 0$  which violates the specification

$$\text{true}\#x = \infty \Rightarrow \text{true}\#f(x) = 0$$

- In this case the condition
$$\text{asu}(x, y) \Rightarrow \text{pro}(x, y)$$
can be fulfilled by fulfilling promise  $\text{pro}(x, y)$  in any case.
- Otherwise, the liveness condition have to fit together.

## An example

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$\text{asu}(x, y) \equiv (\text{true}\#x = \infty)$

$\text{pro}(x, y) \equiv (\text{true}\#y < \infty)$

# Decomposing A/P Specification Into Safety and Liveness

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- We decompose assumption  $asu$  and promise  $pro$  into pure **safety** properties  $asu_S$ ,  $pro_S$  and pure **liveness** properties  $asu_L$  and  $pro_L$  such that

$$con(x, y) \equiv$$

$$[asu_S(x, y) \wedge asu_L(x, y) \Rightarrow pro_S(x, y) \wedge pro_L(x, y)]$$

- For a strongly causal and realizable specification  $con(x, y)$  we can derive specific assertions

$$asu_S(x, y) \Rightarrow pro_S(x, y)$$

$$asu_S(x, y) \wedge asu_L(x, y) \Rightarrow pro_L(x, y)$$



# Conclusion

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- Analysing the assumption/promise pattern additional consequences are derived by
  - ◇ Causality and realizability requirements
  - ◇ Safety and liveness considerations